Looking for participants to test an English language learning game

英語のリスニング練習ゲームをしましょう！

Help us to **scientifically** understand how to improve English language perception by getting better at English listening!
We are looking for participants to test a **web-based English listening training game**. No prior knowledge of English required!

We are interested in knowing how effective is our game at improving English listening skills in **Japanese** listeners.

The training with the game consists of a **3-week program**:

Start!

1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21

End!

▶ **Come to our laboratory on day 1 for an initial assessment (~40 min)**

▶ Play our game for **~15 min** at home, **12 times** between day 1 and day 21 (one game per day)

▶ Come to our laboratory on day 21 (at the latest) for a final assessment (**~40 min**)

Payment （謝金）
¥1000 for each in-lab assessment +
¥200 bonus per training day (maximum 12 days)
Total: ¥4400

Dates available
Start (Day 1): 02/11 ~ 02/23
End (Day 21): 03/04 ~ 03/15
Example: Start on 02/22 (day 1) and finish before 03/14 (day 21)

Interested?

E-mail us at **game@gavo.t.u-tokyo.ac.jp** with "**[英語ゲーム] 登録**" as the e-mail subject. Feel free to ask us clarification questions! 日本語でOK!
Our laboratory is in the **Univ. of Tokyo Hongo Campus**, Engineering Building #2
東京大学本郷キャンパス： 〒113-8656 東京都文京区本郷7-3-1

(Testing might also be done in Komaba Campus if there is enough interest).